INDIANA PROJECT WET

State Science Standards Correlation to Activities

Please use the following correlations of the Project WET activities to the Indiana State Science Standards for your planning needs.

Project WET provides workshops throughout the state, and they can Be designed to meet your grade level or group needs.

Correlations will be available on line at:

projectwet.IN.gov

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FIRST GRADE

SPECIAL THANKS TO:

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Project WET Activities correlated to the Indiana State Science Standards

Page	Project WET Activity
3	***Check It Out!*** Explore a variety of performance assessment strategies
7	***Idea Pools*** Become familiar with pre-assessment strategies
9	***Let's Work Together*** Use cooperative learning strategies
12	***Water Action*** Propose, analyze, and implement action strategies
19	***Water Log*** Assess student learning through a journal of portfolio
25	***Adventures in Density*** Experiment with density and explore examples of density in classic literature
30	***H_2Olympics*** Compete in a water Olympics to investigate adhesion and cohesion
35	***Hangin' Together*** Mimic hydrogen bonding in surface tension, ice formation, evaporation, ad solutions
43	**Is *There Water on Zork?*** Test the properties of water
47	***Molecule in Motion*** Simulate molecular movement in water's three states
50	***Water Match*** Match water picture cards and discover the three states of water
54	***What's the Solution*** Solve a crime while investigating the dissolving power of water
63	***Aqua Bodies*** Estimate the amount of water in a person, a cactus, or a whale
66	***Aqua Notes*** Sing to discover how the human body uses water
72	***Let's Even Things Out*** Demonstrate osmosis and diffusion
76	***Life Box (The)*** Discover the elements essential to life
79	***Life in the Fast Lane*** Explore Temporary wetlands
85	***No Bellyachers*** Show how pathogens are transmitted by water by playing a game of tag
89	***People of the Bog*** Construct a classroom bog
93	***Poison Pump*** Solve a mystery about a waterborne disease
99	***Salt Marsh Players*** Role-play organisms adapted to life in a salt marsh
107	***Super Sleuths*** Search for others who share similar symptoms of a waterborne disease
116	***Thirsty Plants*** Demonstrate transpiration and conduct a field study
122	***Water Address*** Analyze clues to match organisms with water-related adaptations
129	***Branching Out!*** Construct a watershed model
133	***Capture, Store, and Release*** Use a household sponge to demonstrate how wetlands get wet and how they contribute to a watershed
136	***Get the Ground Water Picture*** Create an "earth window" to investigate ground water systems
144	***Geyser Guts*** Demonstrate the workings of a geyser
150	***Great Stony book (The)*** Create layers of buried fossils and read a great stony book
155	***House of Seasons (A)*** Create a collage that peeks through a "window" to reveal the role of water in each season
157	***Imagine!*** Imagine a water molecule on its water journey

161	***Incredible Journey (The)*** Simulate the movement of water through Earth's systems
166	**Just Passing Through** Mimic the movement of water down a slope
171	***Old Water*** Create a mural that relates events to the age of Earth, water, and life
Page	**Project WET Activity**
174	***Piece It Together*** Explore global climates and their influence on lifestyles
182	***Poetic Precipitation*** Simulate cloud formation and express feelings toward precipitation through poetry
186	***Rainy -Day Hike*** Explore schoolyard topography and its effect on the watershed
191	***Stream Sense*** Develop sensory awareness of a stream
196	***Thunderstorm (The)*** Simulate the sounds of thunderstorm and create precipitation maps
201	***Water Models*** Construct models of the water cycle and adapt them for different biomes
206	***Wet Vacation*** Plot data to determine weather patterns and design appealing travel brochures
212	***Wetland Soils in Living Color*** Classify soil types using a simple color key
219	***A-maze-ing Water*** Negotiate a maze to investigate nonpoint source pollution
223	***Color Me a Watershed*** Interpret maps to analyze changes in a watershed
232	***Common Water*** Demonstrate that water is a shared resource
238	***Drop in the Bucket (A)*** Calculate the availability of fresh water on Earth
242	***Energetic Water*** Design devices to make water do work
246	***Great Water Journeys*** Use clues to track great water journey of plants, people, and other animals on a map
254	***Irrigation Interpretation*** Model different irrigation systems
260	***Long Haul (The)*** Haul water to appreciate the amount of water used daily
262	***Nature Rules!*** Write news stories based on natural, water-related disasters
267	***Sum of the Parts*** Demonstrate nonpoint source pollution
271	***Water Meter*** Construct a water meter and keep track of personal water use
274	***Water Works*** Create a web of water users
279	***Where Are the Frogs*** Run a simulation and experiment to understand the effects of acid rain
289	***AfterMath*** Assess economic effects of water-related disasters
293	**Back to the Future** Analyze streamflow data to predict floods and water shortages
300	***CEO (The)*** Become a Chief executive Officer (CEO) and learn about business/corporate water management challenges
303	***Dust Bowls and Failed Levees*** Witness, through literature, the effects of drought and flood on human populations
307	***Every Drop Counts*** Identify and implement water conservation habits
311	***Grave Mistake (A)*** Analyze data to solve a ground water mystery
316	***Humpty Dumpty*** Simulate a restoration project by putting the pieces of an ecosystem back together
322	***Macroinvertebrate Mayhem*** Illustrate, through a game of tag, how macroinvertebrate populations indicate water quality
328	***Money Down the Drain*** Observe and calculate water waste from a dripping faucet
333	***Price is Right (The)*** Analyze costs for building a water development project

First Grade

	The Nature of Science and Technology	Scientific Thinking	The Physical Setting	The Living Environment	The Mathematical World	Common Themes
ACTIVITY						
A-Maze-ing Water (219)	1.1.2	1.2.7	1.3.4			1.6.1 1.6.2
Aqua Bodies (63)	1.1.2 1.1.3	1.2.1 1.2.7		1.4.1		1.6.1
Branching Out! (129)	1.1.2	1.2.7	1.3.4			1.6.1
Check It Out! (3)	1.1.1, 1.1.2 1.1.3, 1.1.4	1.2.1, 1.2.6 1.2.7	1.3.4	1.4.4	1.5.2	1.6.1 1.6.2
Choices & Preferences (367)	1.1.1	1.2.7		1.4.4	1.5.1 1.5.2	
Cold Cash in the Icebox (373)	1.1.2	1.2.1 1.2.7	1.3.1	1.4.4		1.6.2
Common Water (232)	1.1.1, 1.1.2 1.1.4	1.2.7		1.4.4		
A Drop in the Bucket (238)	1.1.2 1.1.3 1.1.4	1.2.1	1.3.1	1.4.4	1.5.2	1.6.1
A House of Seasons (155)	1.1.2	1.2.7	1.3.1 1.3.3			1.6.2
Idea Pools (7)	1.1.2	1.2.7			1.5.3	
Irrigation Interpretation (254)	1.1.2 1.1.3	1.2.6 1.2.7		1.4.4		
Let's Work Together (9)	1.1.2 1.1.4	1.2.6	1.3.4			1.6.2
The Long Haul (260)	1.1.2	1.2.6 1.2.7			1.5.2	
Molecules in Motion (47)	1.1.1 1.1.2	1.2.6 1.2.7	1.3.1, 1.3.2 1.3.3			1.6.2
Pass the Jug (392)	1.1.2	1.2.6		1.4.4		1.6.2
Poetic Precipitation (182)	1.1.1 1.1.2 1.1.3	1.2.6 1.2.7	1.3.4	1.4.4		1.6.2
Rainy-Day Hike (186)	1.1.1 1.1.2	1.2.6	1.3.3 1.3.4		1.5.3	1.6.2
Stream Sense (191)						
The Thunderstorm (196)	1.1.1 1.1.2	1.2.1 1.2.6 1.2.7	1.3.1 1.3.4		1.5.1 1.5.2	1.6.1
Water Address (122)	1.1.1	1.2.6		1.4.3 1.4.4		1.6.2
wAteR in moTion (450)	1.1.1 1.1.2 1.1.4	1.2.1 1.2.6 1.2.7	1.3.2 1.3.4 1.3.5			1.6.1

	The Nature of Science and Technology	Scientific Thinking	The Physical Setting	The Living Environment	The Mathematical World	Common Themes
ACTIVITY						
Water Log (19)	1.1.1	1.2.6 1.2.7		1.4.4		1.6.2
Water Match (50)	1.1.1 1.1.2	1.2.6	1.3.1			1.6.2
Water Write (457)	1.1.1 1.1.2	1.2.6 1.2.7	1.3.1	1.4.1		1.6.2
Wet-Work Shuffle (360)	1.1.1	1.2.7		1.4.4		1.6.1
What's Happening? (425)	1.1.2 1.1.4	1.2.1 1.2.2 1.2.6			1.5.1 1.5.2	

Grade 1

Standard 1

The Nature of Science and Technology

Students are actively engaged in exploring how the world works. They explore, observe, count, collect, measure, compare, and ask questions. They discuss observations and use tools to seek answers and solve problems. They share their findings.

Scientific Inquiry

1.1.1 Observe, describe, draw, and sort objects carefully to learn about them.

WET Activities (page): 3, 19, 47, 50, 122, 182, 186, 196, 232, 360, 367, 450, 457

1.1.2 Investigate and make observations to seek answers to questions about the world, such as "In what ways do animals move?"

WET Activities (page): 3, 7, 9, 47, 50, 63, 129, 155, 182, 186, 196, 219, 232, 238, 254, 260, 373, 392, 425, 457

The Scientific Enterprise

1.1.3 Recognize that and demonstrate how people can learn much about plants and animals by observing them closely over a period of time. Recognize also that care must be taken to know the needs of living things and how to provide for them.

WET Activities (page): 3, 63, 182, 238

Technology and Science

1.1.4 Use tools, such as rulers and magnifiers, to investigate the world and make observations.

*observation: gaining information through the use of one or more of the senses, such as sight, smell, etc.

WET Activities (page): 3, 232, 238, 425, 450

Standard 2

Scientific Thinking

Students begin to find answers to their questions about the world by using measurements, estimation, and observation as well as working with materials. They communicate with others through numbers, words, and drawings.

Computation and Estimation

1.2.1 Use whole numbers*, up to 100, in counting, identifying, measuring, and describing objects and experiences.

WET Activities (page): 3, 63, 196, 238, 373, 425, 450

1.2.2 Use sums and differences of single digit numbers in investigations and judge the reasonableness of the answers.

WET Activities (page): 425

Communication Skills

1.2.6 Describe and compare objects in terms of number, shape, texture, size, weight, color, and motion.

WET Activities (page): 3, 9, 19, 47, 50, 12, 182, 186, 196, 254, 260, 392, 425, 450, 457

1.2.6.1 Write brief informational descriptions of a real object, person, place, or event using information from observations.

WET Activities (page): 3, 7, 19, 47, 63, 129, 155, 182, 196, 219, 232, 254, 260, 360, 367, 373, 450, 457

Standard 3

The Physical Setting

Students investigate, describe, and discuss their natural surroundings. They question why things move and change.

The Earth and the Processes That Shape It

1.3.1 Recognize and explain that water can be a liquid or a solid and can go back and forth from one form to the other. Investigate by observing that if water is turned into ice and then the ice is allowed to melt, the amount of water is the same as it was before freezing.

WET Activities (page): 47, 50, 155, 196, 238, 373, 457

1.3.2 Investigate by observing and then describing that water left in an open container disappears, but water in a closed container does not disappear.

WET Activities (page): 47, 450

Matter and Energy

1.3.3 Investigate by observing and also measuring that the sun warms the land, air, and water.

WET Activities (page): 47, 155, 186

Forces of Nature

1.3.4 Investigate by observing and then describe how things move in many different ways, such as straight, zigzag, round-and-round, and back-and-forth.

WET Activities (page): 3, 9, 129, 182, 196, 219, 450

1.3.5 Recognize that and demonstrate how things near Earth fall to the ground unless something holds them up.

WET Activities (page): 450

Standard 4

The Living Environment

Students ask questions about a variety of living things and everyday events that can be answered through observations. They become aware of plant and animal interaction. They consider things and processes that plants and animals need to stay alive.

Diversity of Life

1.4.1 Identify when stories give attributes to plants and animals, such as the ability to speak, that they really do not have.

WET Activities (page): 63

Interdependence of Life

1.4.2 Observe and explain that animals eat plants or other animals for food.

WET Activities (page): 122

1.4.3 Explain that most living things need water, food, and air.

WET Activities (page): 3, 14, 122, 182, 232, 238, 254, 360, 367, 373, 392

Standard 5

The Mathematical World

Students apply mathematics in scientific contexts. They begin to use numbers for computing, estimating, naming, measuring, and communicating specific information. They make picture graphs and recognize patterns.

Numbers

1.5.1 Use numbers, up to 10, to place objects in order, such as first, second, and third, and to name them, such as bus numbers or phone numbers.

WET Activities (page): 3, 63, 196, 238, 373, 425, 450

1.5.2 Make and use simple picture graphs to tell about observations.

WET Activities (page): 3, 196, 28, 260, 367, 425

Shapes and Symbolic Relationships

1.5.3 Observe and describe similar patterns, such as shapes, designs, and events that may show up in nature, such as honeycombs, sunflowers, or shells. See similar patterns in the things people make, such as quilts, baskets, or pottery.

WET Activities (page): 7, 186

Standard 6

Common Themes

Students begin to understand how things are similar and how they are different. They look for what changes and what does not change and make comparisons.

Models and Scale

1.6.1 Observe and describe that models, such as toys, are like the real things in some ways but different in others.

WET Activities (page): 3, 63, 129, 196, 219, 238, 360, 450

Constancy and Change

1.6.2 Observe that and describe how certain things change in some ways and stay the same in others, such as in their color, size, and weight.

WET Activities (page): 3, 9, 19, 47, 50, 122, 155, 182, 186, 219, 373, 457